

Safari Progressive

Prize	Base	Free Play	Total RTP
3000	0.021%	2.690%	2.711%
1000	1.736%	5.379%	7.115%
500	2.034%	1.793%	3.827%
250	3.805%	5.880%	9.686%
200	1.437%	1.882%	3.319%
100	4.483%	2.420%	6.903%
50	9.774%	2.996%	12.770%
20	7.264%	1.305%	8.568%
15	0.430%	0.000%	0.430%
10	4.391%	0.687%	5.078%
5	7.739%	0.490%	8.229%
2	18.300%	0.077%	18.377%
	<u>61.414%</u>	<u>25.598%</u>	<u>87.012%</u>
Progressive Increment + Start-up			5.50%
			<u>92.512%</u>

Base Game Prize Schedule

		5 Kind	4 Kind	3 Kind	2 Kind	1 Kind
Line Wins	Cheetah	3000	250	50	5	2
	Elephant	1000	250	50	---	---
	Zebra	1000	250	50	---	---
	Lion	1000	200	20	---	---
	Giraffe	500	100	10	---	---
	Rhino	500	100	10	---	---
	Ace	100	20	10	---	---
	King	100	20	5	---	---
	Queen	100	20	5	---	---
	Jack	50	20	5	---	---
Scattered	Snake	50	15	5	2	---

Free Play Feature

During paid play all win combinations left-to-right only
 Cheetah substitutes for all symbols except Snake
 Highest win only on play lines
 Wins on different lines are added
 Scattered Snake wins are added to line wins

At random intervals, 5 free Hold & Spin games are started.
 During free plays, 1 symbol is randomly selected. Pays are Any Scattered.
 During free plays, The WAYG prize evaluation applies
 Any prize won in each play are re-paid in subsequent plays or an improved win is added to previous wins.

PROGRESSIVE PRIZES

There are 4 Progressive Prize levels.
 Triggers for the Progressive prizes can occur in paid and free plays.
 Once triggered, one of the 4 prizes must be won.
 Any 5 Scattered wins a Progressive prize with the sequence as
 When 5 Kind occurs, the level being played for is paid AND the Progressive Prize Play ceases.
 If less than 5 Kind occurs, the next Prize level is played for.
 Play 1 : The Minor Prize is played for.
 Play 2 : The Mini Prize is played for.
 Play 3 : The Major Prize is played for.
 Play 4 : The Mega Prize is played for.
 One of the Prizes must be won during the Feature.